

# **The 12 Senses – the basis of spatial perception**

After all, our senses are the organs with which we perceive architecture. I would like to show a way to develop more awareness – and also more precise concepts – for sensory perception. What we experience in perception as a complex unit must be differentiated and structured. For the multi-layered areas of sensory perception, we have the most diverse organs of perception that we need to know.

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## **EXIT Escape Room Games – The power of the Unknown**

Have you ever been trapped in a story? Equipped with logic, curiosity and playfulness, each creature in the respective room can creatively unfold together on an adventurous journey of escape.

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## **Guidelines for a ‘Living Architecture’**

Living Architecture is not a style. It is an approach to architecture that views buildings not as mere objects, but rather as organs or organisms functioning within the highly

diverse and interdependent fields of natural, social and cultural life.

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## **Spaces for Children Development**

Thoughts on Architecture Suitable for Children. At the moment, day-care centres are being built everywhere. When one sees the results, the question often arises: Who was this built for?

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## **Tasks of contemporary organic design**

How can we understand new trends in contemporary architecture and society and what distinguishes the organic approach from outwardly similar phenomena? What development perspectives and challenges for organic design arise from a consideration of the contemporary situation?

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## **Architecture and Spirit of**

# **the Time – Encounters with beings in the built environment**

The question of the spirit of the time is something that should interest the architect in every building task, because without an understanding of it and without this spirit being incorporated into every task, the result is likely to be anachronistic and not really meeting the needs of the present.